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**Forecasting chaotic systems :
The role of local Lyapunov exponents**

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Forecasting chaotic systems: The role of local Lyapunov exponents

Dominique Guégan* and Justin Leroux†

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Abstract

We propose a novel methodology for forecasting chaotic systems which is based on the nearest-neighbor predictor and improves upon it by incorporating local Lyapunov exponents to correct for its inevitable bias. Using simulated data, we show that gains in prediction accuracy can be substantial. The general intuition behind the proposed method can readily be applied to other non-parametric predictors.

Keywords: Chaos theory - Lyapunov exponent - Logistic map - Monte Carlo Simulations.

JEL: C15 - C22 - C53 - C65.

1 Introduction

When taking a deterministic approach to predicting the future of a system, the main premise is that future states can be fully inferred from the current state. Hence, deterministic systems should in principle be easy to predict. Yet, some systems can be difficult to forecast accurately: such chaotic systems are extremely sensitive to initial conditions, so that a slight deviation from a trajectory in the state space can lead to dramatic changes in future behavior. We propose a novel methodology for forecasting deterministic systems which can then be extended to chaotic time series. For illustrative purposes, we describe how our methodology can be used to improve upon the nearest-neighbor predictor, but the same intuition can be applied to any non-parametric predictor (such as methods based on kernels, radial functions, neural nets, wavelets, etc.;

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see [1] and [2]) as it corrects for their inevitable bias by incorporating additional information on the local chaoticity of the system via the so-called local Lyapunov exponents (LLE).

The nearest-neighbor predictor has proved to be a simple yet useful tool for forecasting chaotic systems (see [3]). In the case of a one-neighbor predictor, it takes the observation in the past which most resembles today's state and returns that observation's successor as a predictor of tomorrow state. The rationale behind this nearest-neighbor predictor is quite simple: given that the system is assumed to be deterministic and ergodic, one obtains a sensible prediction of the variable's future by looking back at its evolution from a similar, past situation. For predictions more than one step ahead, the procedure is iterated by successively merging the predicted values with the observed data.

The nearest-neighbor predictor performs reasonably well in the short run but is not satisfactory for even medium-run predictions ([4], [5]). The generally accepted intuition being that the two trajectories (of the current state and of its neighbor) will have separated significantly by then, and the nearest neighbor's medium-run future will have little to do with the future we are trying to predict. Intuitively, this failure to perform well in the medium run arises mainly from the fact that short-run predictions are not accurate enough to withstand the complex dynamics of the system and to remain accurate after being iterated over a period of time of significant length. We argue that this lack of accuracy is inherent to the prediction method itself because the nearest neighbor on which predictions are based can never exactly coincide with today's state (or else the underlying process, being deterministic, would also be periodic and, thus, could not be chaotic).

We aim to correct the above shortcoming by incorporating information carried by the system's LLEs into the prediction. The LLE (see [6], [7]) represents the local dispersion rate of the system at a given point: a positive value meaning that two nearby points in the state space tend to grow apart over time, while a negative value indicates that nearby points will come closer together in the near future (but may diverge later on). In other words, the LLE is a measure of local chaoticity of a system. Typically, even a "globally chaotic" system is made up of both "chaotic regions" where the LLE is positive and more stable regions where it is negative. We illustrate this fact, which has been suggested in [8], more systematically in a companion paper.

By definition, the LLE tells us precisely by how much the distance between the current state and its nearest neighbor will expand (or contract) over time, so that we can easily obtain the distance between the nearest-neighbor predictor (i.e., the neighbor's successor) and the future we wish to predict (tomorrow's state). Thus, we know exactly by how much to correct the prediction of the nearest-neighbor predictor.¹ To the best of our knowledge, no work has yet been done in this direction.

The rest of the paper is organized as follows. In Section 2, we develop our

¹Note that correction is required even in regions of the state space where the system is stable (i.e., where nearby trajectories come closer together, corresponding to a negative value of the LLE).

methodology by first pointing out why the nearest-neighbor predictor information is biased and then suggesting how to correct this bias using information carried by the system’s LLEs. In Section 3, we present simulations carried out on known chaotic systems to illustrate the extent of the (large) potential accuracy gains our methodology generates. Finally, Section 4 concludes by discussing the significance of the approach we propose and by pointing to directions in future work in order to refine it.

2 Methodology

Consider a one-dimensional series of T observations from a chaotic system, (x_1, \dots, x_T) , whose future values we wish to forecast. Recall that a chaotic system is characterized by the existence of an attractor in a d -dimensional phase space (see [9]), where $d > 1$ is the embedding dimension.² A possible embedding method involves building a d -dimensional orbit, (X_t) , with $X_t = (x_t, x_{t-\tau}, \dots, x_{t-(d-1)\tau})$. For the sake of exposition, we shall assume $\tau = 1$ in the remainder of the paper.

By definition, the local Lyapunov exponent (or LLE) of a dynamical system characterizes the rate of separation of infinitesimally close points of an orbit. Quantitatively, two neighboring points in phase space with initial separation δX_0 are separated, t periods later, by the distance:

$$|\delta X| \approx |\delta X_0| e^{\lambda_0 t},$$

where $|\cdot|$ represents the modulus of the considered vectors and λ_0 is the local Lyapunov exponent of the system in the vicinity of the initial points. Typically, this local rate of divergence (or convergence, if $\lambda_0 < 0$) depends on the orientation of the initial vector δX_0 . Thus, strictly speaking, a whole spectrum of local Lyapunov exponents exists, one per dimension of the state space. A dynamic system is considered to be (locally) chaotic if $\lambda_0 > 0$, and (locally) stable if $\lambda_0 < 0$. (see, e.g., [8])

Our goal is to exploit the local information carried by the LLEs to improve upon existing methods of reconstruction and prediction. We propose a methodology which builds upon the classical nearest-neighbor predictor, which we now recall. Consider an orbit (X_1, \dots, X_T) whose one-step-ahead future, X_{T+1} , we are trying to predict. The nearest-neighbor predictor returns $\hat{X}_{T+1} = X_{i+1}$, where X_i is the element of the orbit with minimal distance to X_T . Because the dynamic system at hand is aperiodic (or else, forecasting would not be an issue), the nearest-neighbor predictor is inevitably biased. Indeed, because $|X_T - X_i| > 0$, it must also be the case that:

$$|\hat{X}_{T+1} - X_{i+1}| \approx |X_T - X_i| e^{\lambda_i} > 0, \quad (1)$$

²The choice of the embedding dimension has been the object of much work (see [10] for a survey) and is beyond the scope of this note.

where λ_i can be approximated in practice by the following expression:

$$\hat{\lambda}_i = \ln \frac{|X_{i+1} - X_{j+1}|}{|X_i - X_j|} \quad \text{with } X_j = \arg \min_{t \neq i, T} |X_t - X_i| \quad (2)$$

It follows from Expression (1) that knowing the distance between the predictee and the nearest neighbor as well as the LLE at the nearest neighbor allows us to predict the distance of the predictee’s image to the neighbor’s image. Note that this is true regardless of the sign of λ_i ; i.e., regardless of whether the system is locally chaotic or locally stable. Moreover, because the orbit considered results from the embedding of a one-dimensional series, we also know all but the first coordinate of $X_{T+1} = (x_{T+1}, x_T, \dots, x_{T-d+2})$. Hence, X_{T+1} lies at the intersection of the sphere of radius $|X_T - X_i|e^{\hat{\lambda}_i}$ centered on X_T and the line defined by $\{(z, x_T, \dots, x_{T-d+2}) | z \in \mathbb{R}\}$ which, in the Euclidean space, amounts to solving the following polynomial for $z \in \mathbb{R}$:

$$(z - x_{i+1})^2 + (x_T - x_i)^2 + \dots + (x_{T-d+2} - x_{i-d+2})^2 - |X_T - X_i|e^{\hat{\lambda}_i} = 0 \quad (3)$$

Typically, two candidates emerge, \hat{x}_{T+1}^- and \hat{x}_{T+1}^+ , respectively underestimating and overestimating the true value of observation x_{T+1} (see Figure 1 on page 8)³.

One difficulty lies in determining when the nearest-neighbor predictor overestimates or underestimates the true value to be predicted. Being able to discriminate accurately between \hat{x}_{T+1}^- and \hat{x}_{T+1}^+ may significantly improve the accuracy the nearest-neighbor predictor, as we next illustrate.

3 Simulations

We illustrate our point by simulating two well-known chaotic systems: the Lorenz system (see [12]) and the logistic map (see [13]). The Lorenz system is characterized by the following system of differential equations:

$$\begin{cases} \frac{dx}{dt} = \sigma(y - x) \\ \frac{dy}{dt} = x(R - z) - y \\ \frac{dz}{dt} = xy - bz \end{cases}$$

We simulated this system with values $\sigma = 16$, $R = 45.92$ and $b = 4$, initial values $x_0 = -10$, $y_0 = -10$ and $z_0 = 30$, and a step size of 0.01. Taking 5,000 observations, deleting the first 1,000 ensure that we are working within the attractor and considering the values on the x -coordinate as its own series, we successively predicted the last 1,000 in-sample observations. Each prediction was carried out with the full—and true—information set leading up to it, each time using the best of the two candidates, \hat{x}_{T+1}^- and \hat{x}_{T+1}^+ (measured in distance to the—known—successor). We obtain results which are always better than

³The situation whereby Expression (3) has no real solution would only arise if λ_i had been greatly underestimated, which never occurred to us in practice using Expression (2).

with the nearest-neighbor predictor and a mean-squared error which is roughly two-thirds that of the nearest-neighbor predictor. (See Table 1)

LLE-corrected predictor MSE using best candidate	Nearest-Neighbor Predictor MSE
0.1056	0.1552

Table 1: Mean-squared error comparison for the Lorenz system

The logistic map is defined by:

$$x_{t+1} = 4x_t(1 - x_t),$$

Keeping the last 4,500 of 5,000 iterations, embedded in dimension 2, we predicted the in-sample 5,001st observation of 1,000 simulated trajectories with initial values drawn from $U(0,1)$. We again obtain results which are always better than with the nearest-neighbor predictor and much smaller mean squared errors: of the order of 10^{-11} as opposed to 10^{-7} with the nearest-neighbor predictor; i.e. the LLE-corrected best-candidate predictor is on average one hundred times more accurate than the traditional nearest-neighbor predictor! (See Table 2)

LLE-corrected predictor MSE using best candidate	Nearest-Neighbor Predictor MSE
1.5415e-011	5.5921e-007

Table 2: Mean-squared error comparison for the logistic map

4 Concluding comments

The above preliminary analysis suggests that there is great potential in improving upon the accuracy of the nearest-neighbor predictor by incorporating the information contained in local Lyapunov exponents as in Expression (1). Moreover, such increased precision in short-run prediction may translate into accuracy gains for medium-run predictions, which is currently unsatisfactory with existing techniques. In addition, the general intuition behind the proposed method readily applies to other non-parametric predictors.

Several aspects of the implementation are still to be refined, and will be the object of future work. For instance, consistently discriminating between the two candidates, \hat{x}_{T+1}^- and \hat{x}_{T+1}^+ , can prove to be a difficult task due to the inherent chaotic nature of the systems at hand. As a first guess, one can select the candidate which maximizes the colinearity between the $X_{i+1} - X_i$ vector and the vector $\hat{X}_{T+1} - X_T$ (with \hat{X}_{T+1} standing for \hat{X}_{T+1}^- or \hat{X}_{T+1}^+). With the

simulation of the Lorenz system described above, we achieve 92.8% accuracy, suggesting that this method of discrimination might be reasonable. However, we obtain only 67.3% accuracy with the logistic map. This is quite intuitive as the Lorenz system is "much less chaotic" than the logistic map (in the sense that its LLEs are "less often" positive and typically smaller than those of the logistic map; we elaborate on such distinctions of chaoticity in a companion paper) and, hence, is better behaved. Thus, with our rule of thumb, we achieve accuracy gains which are close to those obtained with best-candidate predictor on the Lorenz system. However, in the case of the logistic map (and highly chaotic systems, in general) our selector still needs refining. In another companion paper, we propose specific methods to improve upon the above rule of thumb to discriminate between candidates and, ultimately, yield better prediction results.

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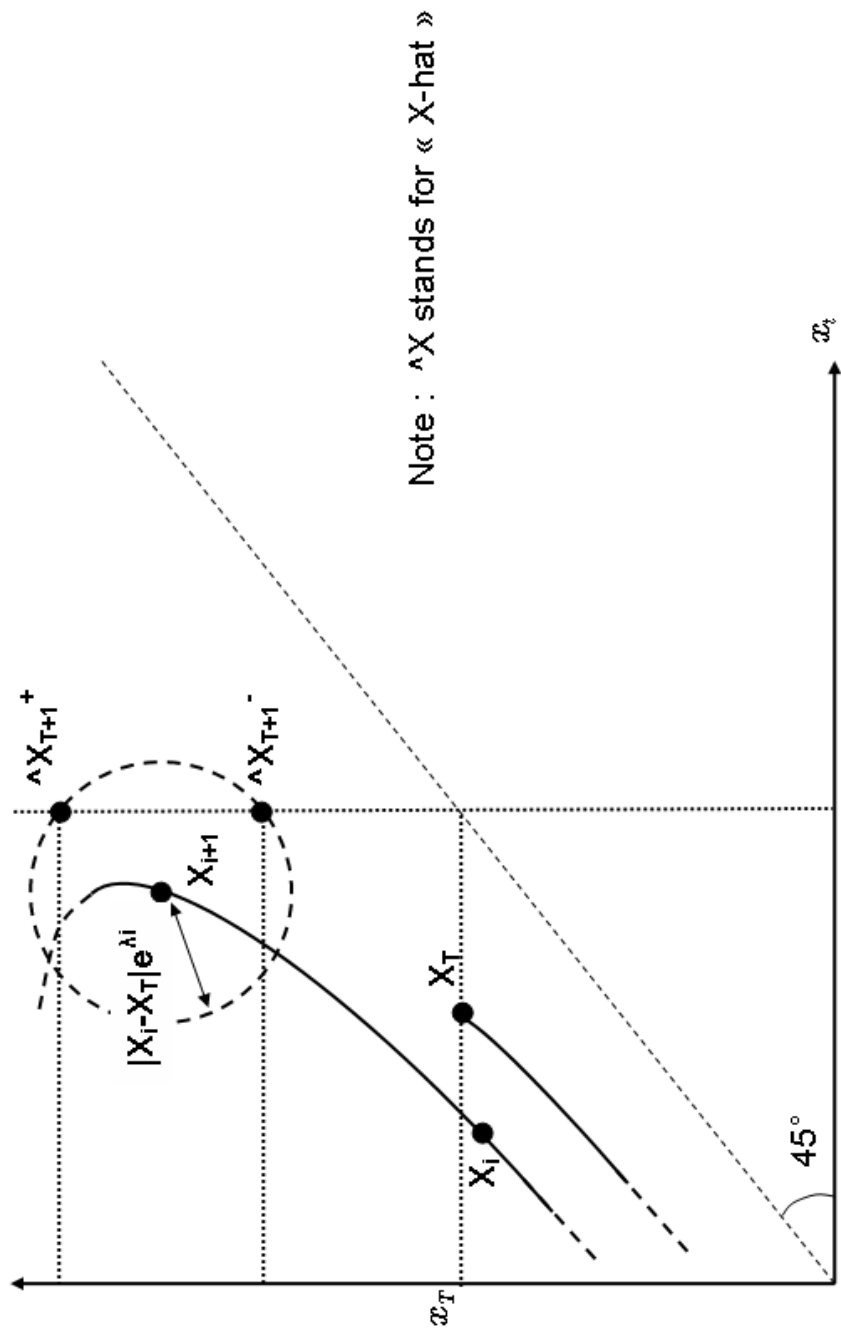


Figure 1: Nearest-neighbor predictor