

MAPS AND SPECIFICATIONS : FROM DESIGN MODEL TO FINAL USER

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Outline

- Introduction and context
- Problematic
- Standardization of map symbology description
- Portrayal interoperability
- User interface interoperability
- Towards a thematic map description
- Conclusion

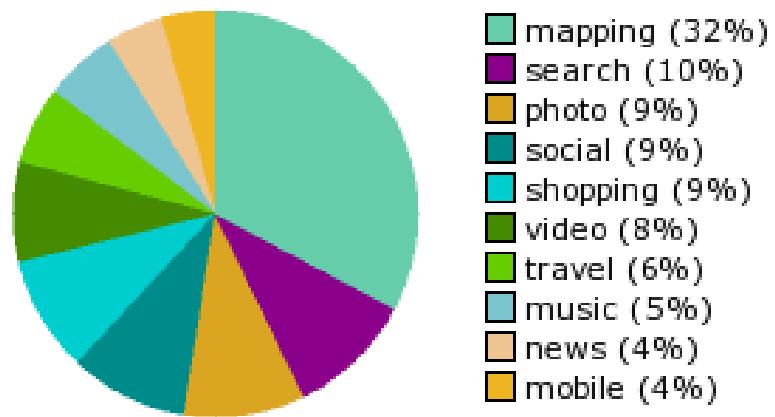
A research partnership

- IICT/SYSIN unit research :
 - Media Engineering department of HEIG-VD
 - SCAPC2 project : Standard Centered Authoring and Publication of Cartographic Content
 -
- IRSTV institute :
 - SOGVILLE project : Système d'Observation Géographique de la VILLE
 - funded by the GeoPAL project .



Introduction

- More and more map users and map makers
- Tons of mapping mashups (32% !)
- Thanks to Web 2.0
- Relatively basic maps



ProgrammableWeb.com 07/06/11





Collaborative platforms

- Wikipedia

“...the free encyclopedia that anyone can edit.”



- OpenStreetMap

“...a free editable map of the whole world. It is made by people like you.”



- The wisdom of crowds ...

“...many are smarter than the few”

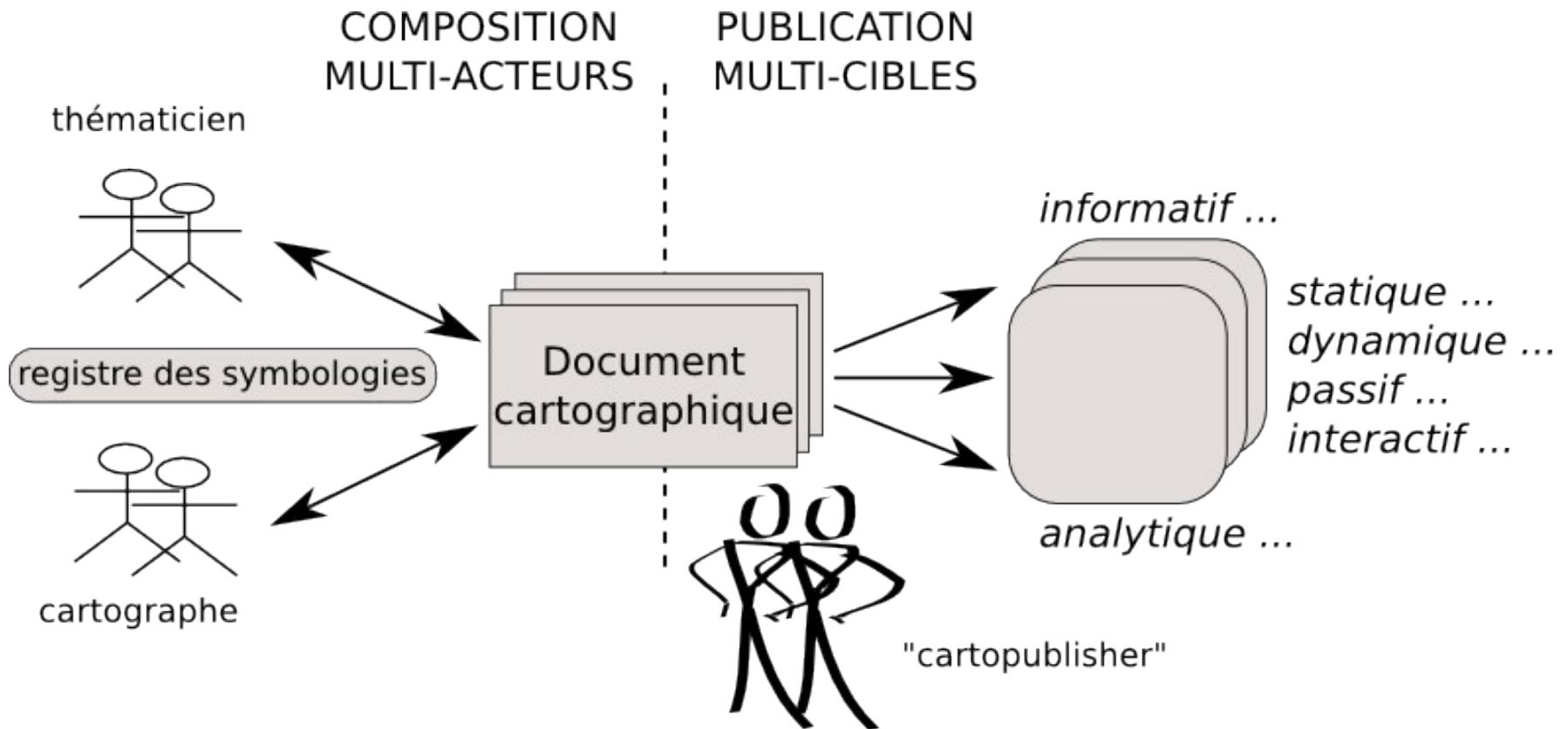
Problematic

- A clear trend for cartographic content sharing !
- How does this trend impact the business of the cartographer ?



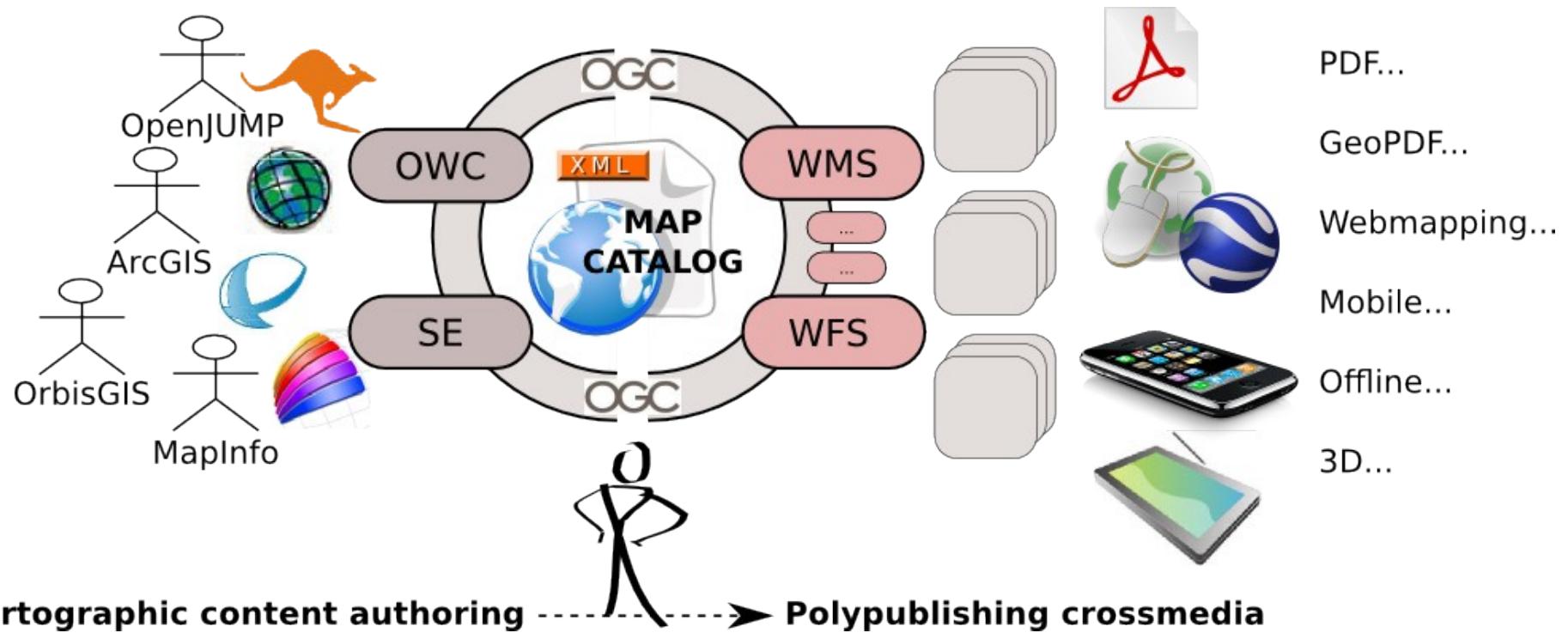
Towards collaborative authoring of cartographic content

Collaborative authoring ...



... share and build together a cartographic document
... involving several actors with complementary skills

Use of common standards



... various cartographic tools
... is OGC Symbology Encoding ready ?

Standardization of symbology description

- Recent concern that needs further considerations
- OGC Symbology Encoding seems a first choice
 - SLD – Styled Layer Descriptor to define a customized symbology to be applied by an OGC Web Map Service
 - SE – Symbology Encoding, birth in 2005
 - technical specification dedicated to portrayal interoperability
 - level of abstraction ready to address the wide range of possible map representations
 - set of graphical instructions to control a map renderer

SE 1.1 – simple area symbolization

- FeatureTypeStyle
 - Rule
 - PolygonSymbolizer
 - Fill
 - solid gray
 - Stroke
 - 1px wide black pencil



http://geosysin.iict.ch/se_styles/polygon.se

SE 1.1 – concept of filtered rule

- FeatureTypeStyle

- Rule n°1

- Filter (match CAPITAL == 1)

- PointSymbolizer

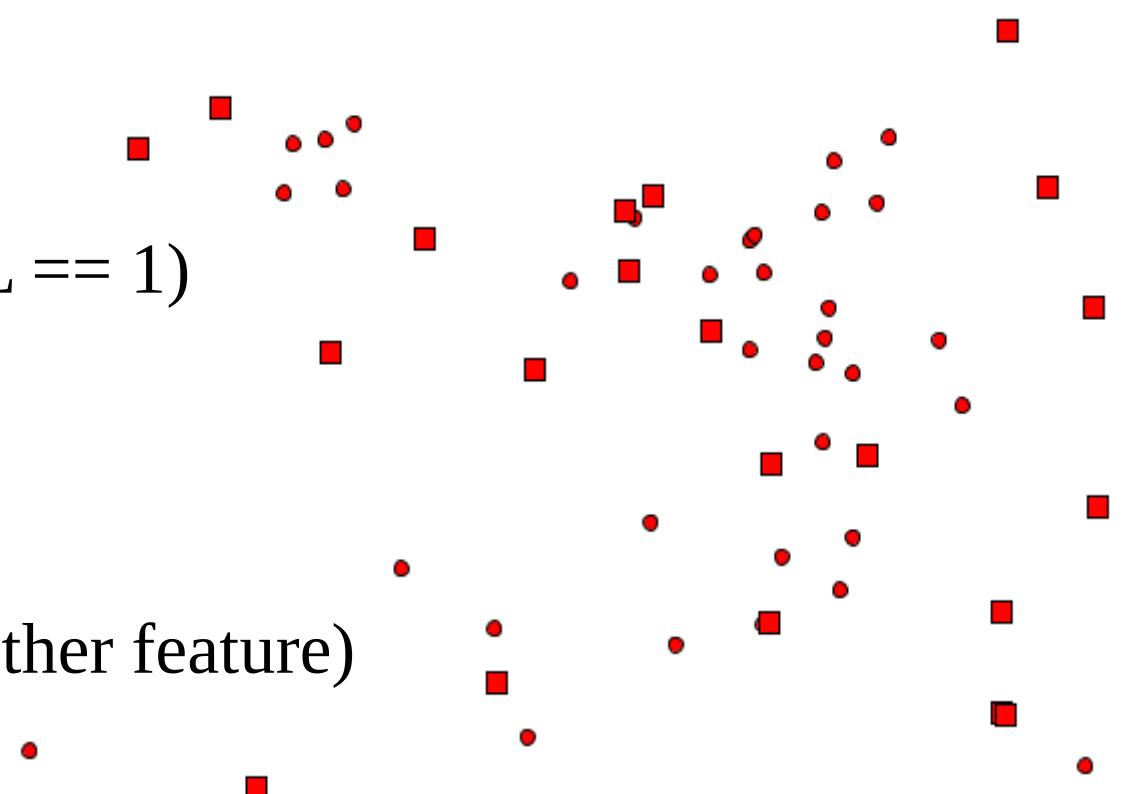
- Mark 10x10 red square

- Rule n°2

- ElseFilter (match any other feature)

- PointSymbolizer

- Mark Ø 7 red circle



http://geosysin.iict.ch/se_styles/cities.se

SE 1.1 – Choropleth map

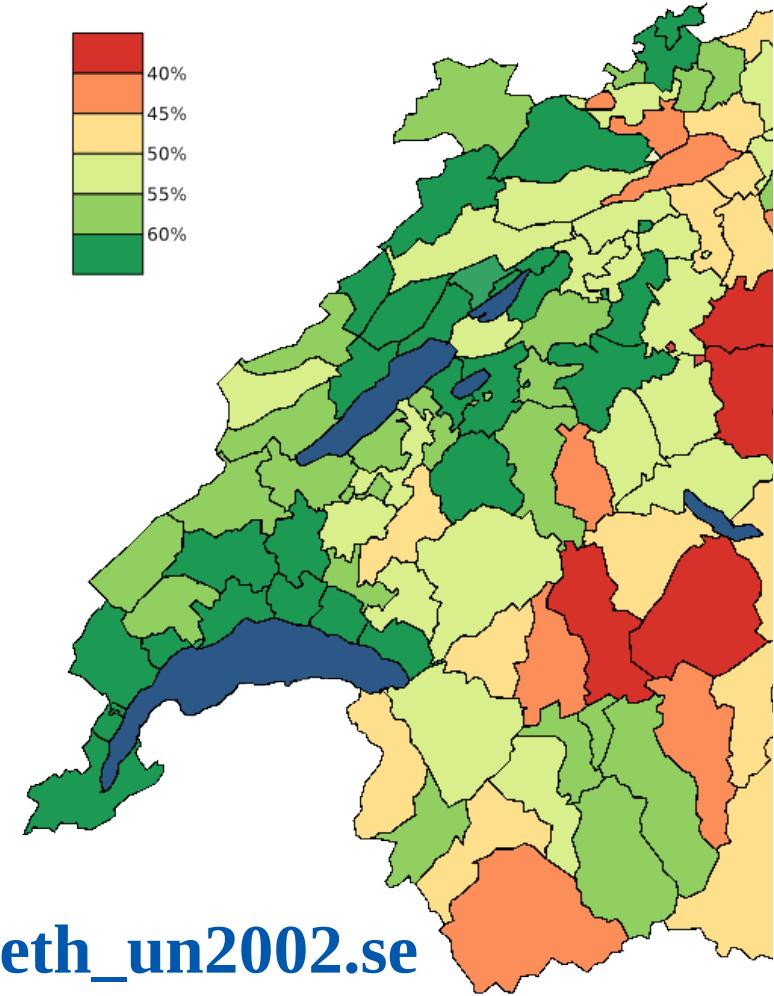
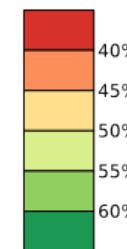
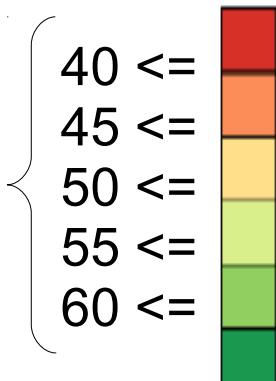
- FeatureTypeStyle

- Rule

- PolygonSymbolizer

- Fill color

- Categorize
ONU_2002



http://geosysin.iict.ch/se_styles/choropleth_un2002.se

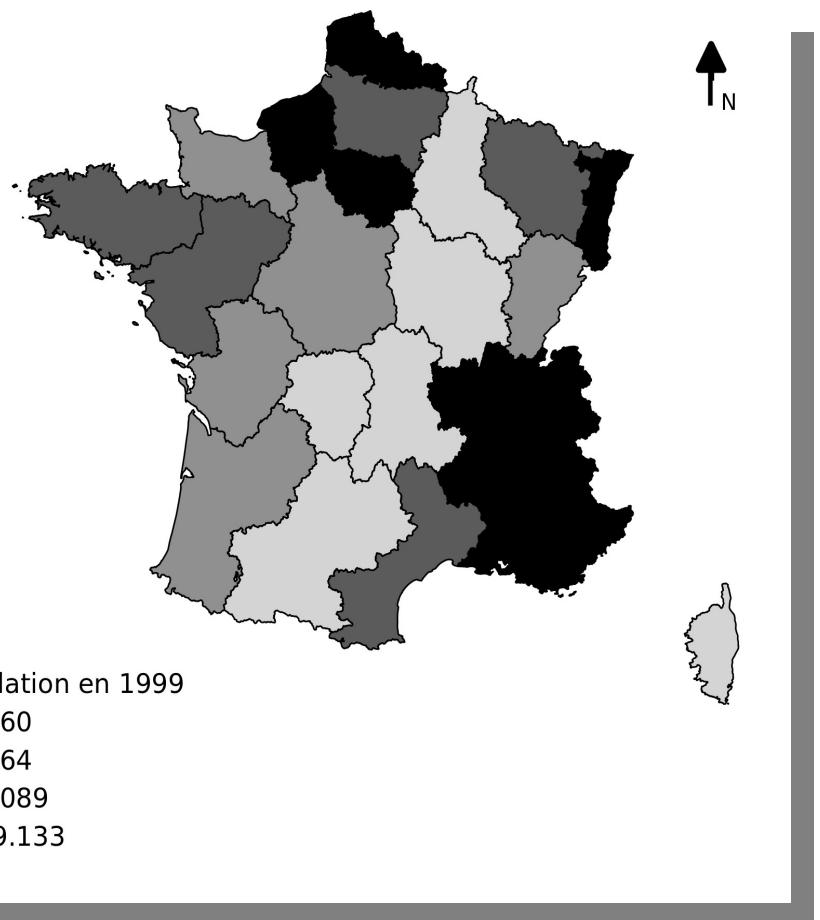
Towards a next release of SE standard

- Few research projects about this idea of a common way to describe map symbology
 - CartoML, DiaML, SE-Thematic, ...
- Several Change Request Proposals posted to OGC
- Essential evolution of the standard
 - In 2010, revival of SLD/SE standard working group
 - Purpose : compile all proposals so as to enlarge the set of (carto)graphical instructions

<http://www.opengeospatial.org/projects/groups/sldse1.2swg>

User interface interoperability ?

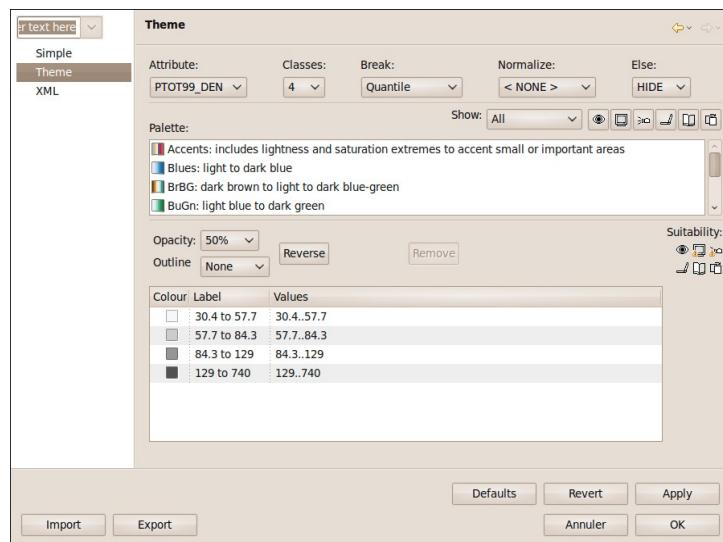
- *Why ?*
 - *Evaluate the use of the SLD specification and its usage for thematic map sharing*
- *How ?*
 - *Create a choropleth map
(4 classes, quantiles, greyscale)*
- *What ?*
 - *5 opensource tools*



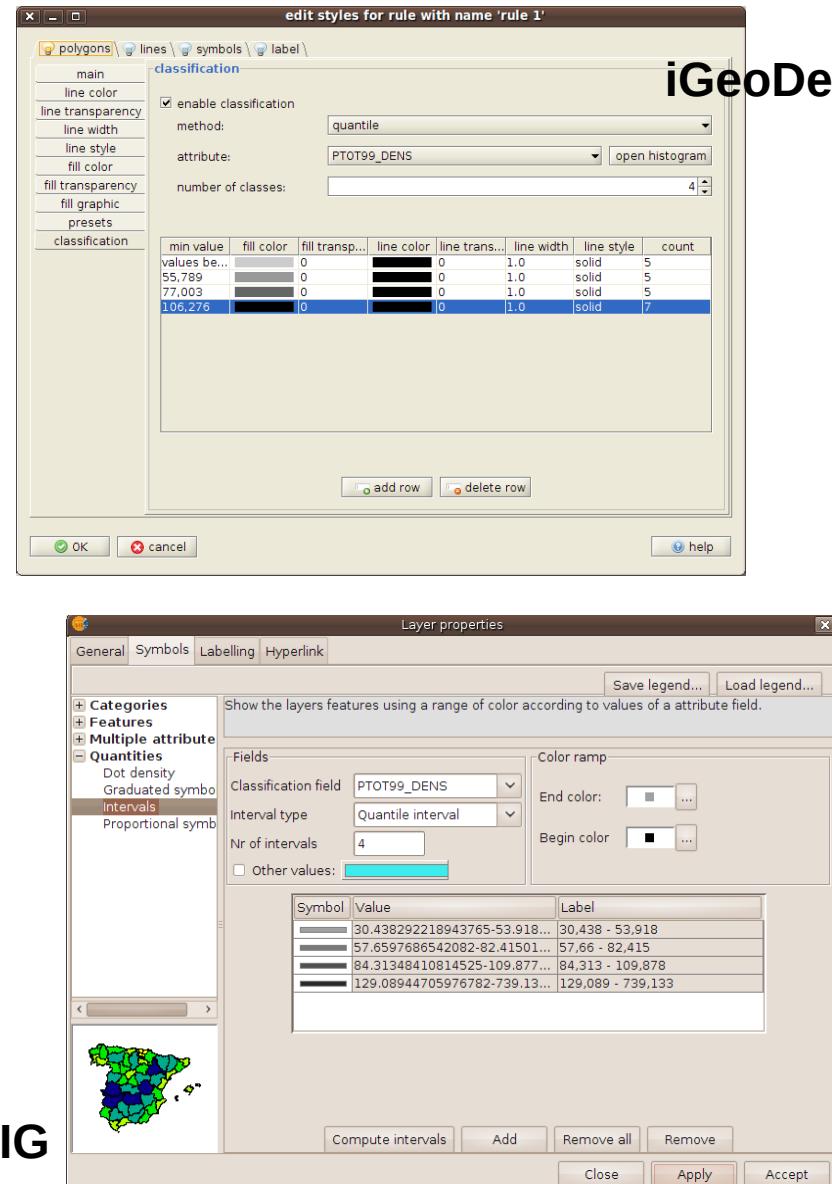
User interface interoperability ?

Name	Version	Supported SLD	Library dependencies
uDig	1.2.1	1.0	Geotools
gvSIG	1.1	1.0	Geotools + FMap
PuzzleGIS	1.7	1.0 + 1.1	GeoToolKit
AtlasStyler	1.6	1.0	Geotools
iGeoDesktop	0.4.1	1.0	Deegree

uDig



gvSIG



User interface interoperability ?

- Is the tool able to read a SLD file?

	uDig	gvSIG	PuzzleGIS	AtlasStyler	IGeoDesktop	Score
uDig	1	0	0	0	0	1
gvSIG	1	1	0	0	0	2
PuzzleGIS	0	1	0	1	0	2
AtlasStyler	1	1	0	1	0	3
IGeoDesktop	0	0	0	0	1	1
Score	3	3	0	2	1	

User interface interoperability ?

- Is the tool able to render a SLD file?

	uDig	gvSIG	PuzzleGIS	AtlasStyler	IGeoDesktop	Score
uDig	1	0	0	0	0	1
gvSIG	0	0	0	0	0	0
PuzzleGIS	0	1	0	1	0	2
AtlasStyler	1	1	0	1	0	3
IGeoDesktop	0	0	0	0	1	1
Score	2	2	0	2	1	

User interface interoperability ?

- Is the tool able to fully fill in the cartographic UI based on a SLD file ?

	uDig	gvSIG	PuzzleGIS	AtlasStyler	IGeoDesktop	Score
uDig	1	0	0	0	0	1
gvSIG	0	0	0	0	0	0
PuzzleGIS	0	0	0	0	0	0
AtlasStyler	0	0	0	1	0	1
IGeoDesktop	0	0	0	0	1	1
Score	1	0	0	1	1	

User interface interoperability ?

- Some explanations

AtlasStyler

```
<sld:FeatureTypeStyle>
  <sld:Name>
    QUANTITIES_COLORIZED_POLYGON:VALUE#PTOT99_DENS:NORM#null:METHOD#QUANTILES:PALETTE#Grays
  </sld:Name>
<sld:FeatureTypeName>regions_francais</sld:FeatureTypeName>
...
...
```

uDIG

```
<sld:FeatureTypeStyle>
  <sld:Name>name</sld:Name>
    <sld:FeatureTypeName>Feature</sld:FeatureTypeName>
    <sld:SemanticTypeIdentifier>generic:geometry</sld:SemanticTypeIdentifier>
    <sld:SemanticTypeIdentifier>colorbrewer:quantile:dynamic greyscale
    </sld:SemanticTypeIdentifier>
```

Towards a thematic map description

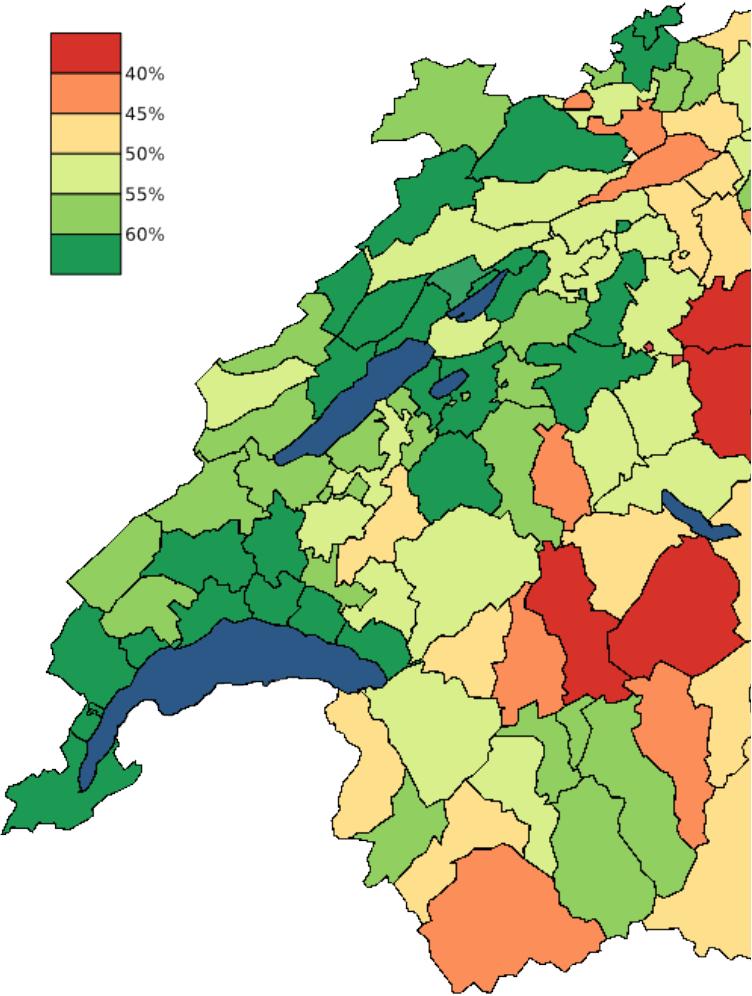
- Add semantic information to qualify a map ?

“The SemanticTypeIdentifier is experimental and is intended to be used to identify what the feature style (or coverages in case of usage inside a CoverageStyle) is suitable to be used for using community-controlled name(s).” (OGC 05-077r4)

```
<Categorize fallbackValue="#FFFF00"> ...
<SemanticTypeIdentifier>categorizeMethod:quantile</SemanticTypeIdentifier>
    </Categorize>
```

Towards a thematic map description

- FeatureTypeStyle
 - Rule
 - PolygonSymbolizer
 - Fill color
 - Categorize ONU_2002
 - SemanticTypeIdentifier categorizeMethod :quantiles

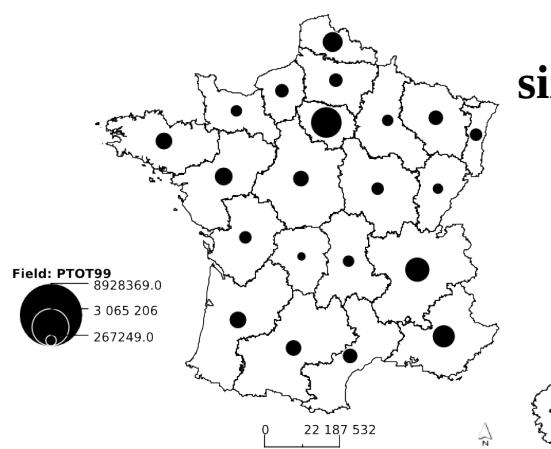
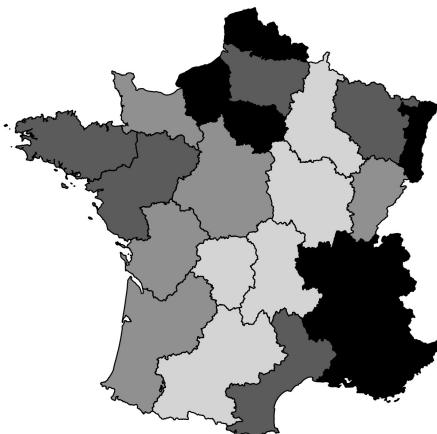
$$\left\{ \begin{array}{l} 40 <= \\ 45 <= \\ 50 <= \\ 55 <= \\ 60 <= \end{array} \right.$$


Towards a thematic map description

- As a result ...
 - All classification methods may be well identified (well known names),
 - SemanticTypeIdentifier may be moved to be supported by other elements,
 - This proposal doesn't prevent bad uses and...
... does not make the effort of defining the different type of maps (ie proportional symbols).

Towards a thematic map description

- FeatureTypeStyle
 - Rule
 - PolygonSymbolizer
 - Fill color
 - Categorize
 - PTOT99_DENS
 - SemanticTypeIdentifier
 - categorizeMethod :quantiles ?**
 - FeatureTypeStyle
 - Rule
 - PointSymbolizer
 - Graphic
 - Mark : Circle
 - Size
 - $\text{SQRT}(\text{PTOT99_DENS})/\text{Max value}$
 - SemanticTypeIdentifier
 - sizeMethod : linearArea ?**



Conclusion

- Two levels of interoperability ...
 - Related to a set of graphical instructions to control a map renderer (SE standard)
 - Related to a semantic description to cover the cartographic UI needs.
- Is SE standard ready to guarantee these two levels ?
- You're welcome to join the SE group !