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► To cite this version:

Vincent Montenero, Cristina Cazorzi. Attempts by MNCs to Expand the Creative and Innovative Spirit through the Concept of Agility: Role of Global Managers. *Central European Business Review*, 2021, 10 (1), pp.55-76. 10.18267/j.cebr.247 . halshs-03286310

HAL Id: halshs-03286310

<https://shs.hal.science/halshs-03286310>

Submitted on 14 Jul 2021

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ATTEMPTS BY MNCs TO EXPAND THE CREATIVE AND INNOVATIVE SPIRIT THROUGH THE CONCEPT OF AGILITY: ROLE OF GLOBAL MANAGERS

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Abstract

Faced with an environment that is changing faster and faster, companies have long sought to encourage the almost automatic emergence of new approaches that can respond or even anticipate these changes. The development of creativity has become an essential theme. For more than 20 years, companies have been promoting the concept of agility at the same time as they attempted to extend creativity to all employees. Managers have been called upon to implement the corresponding actions. Our research, based on semi-structured interviews with 35 global managers, analyses several aspects of the implementation of the concepts. We looked particularly at what managers think of agility, how this concept relates to the efforts made to develop creativity, what they experienced, and the conditions for success. The analysis of the responses highlights the significant differences in perception, often linked to the functions performed in the company or to nationalities. Regardless of the value associated with agility, the interviewees agreed on the importance of the manager's role while directing it in three different directions. The discussions also identify a series of necessary, but not sufficient conditions for creativity to emerge.

Implications for Central European audience: This paper does not deal with a problem specific to Central Europe. It is a general problem going beyond regional limits, as international management tends to use the same concepts everywhere. However, in its processing, we sought to interview several managers from this geographic area. In the second phase, we plan to improve the representativeness of managers from Central Europe to understand better what is specific to them.

Keywords: 1. Management, 2. Agility, 3. Creativity, 4. Innovation, 5. National cultures

JEL Classification: M16, O39, L29

Introduction

From the very start of its existence, each company develops a specific organizational culture that results from the combination of several factors. Among the most significant, we find the local or national referential frames of the area where it came to life, the norms and rituals taken as models, the individual values of the founder, or the conditions of the initial breakthroughs. The culture evolves based on significant changes and events (Schein 1996; Smircich 1983, Wei Zhen et al 2009). When the internal or external contexts press corporations to change, the values contained in the organizational culture may help companies to adapt. Moreover, Top Management may attempt to develop the employees' ability to innovate through training or even by instilling new values.

Throughout their daily operations, managers usually refer to organizational culture, or better to the values involved, to manage their teams (Schein 2010). When practices need to evolve, leaders carry, among other things, the growing burden of implementing these changes and supporting their teams (Caligiuri 2013). In so doing, they play a significant role in preparing MNCs to face the challenges of the future. Yet, the Directions see this last feature as being increasingly important because of the rapidly changing environment. This latter evolution is the primary official reason why, for more than 20 years, Top Management has defined actions that could enhance the employees' flexibility or better their creativity, i.e., to help them "think out of the box" each time that it is necessary. This action has gone in several directions, starting with the development of the concept of "agility" (Sherehiy, Karwoski, and Layer 2007) and reaching out to more complex creativity programs.

We base our research on the interviews of international managers working in highly globalized MNCs. This exercise stems from our conviction that observing the complexity of the MNCs' environment is essential to understand how the global leaders act, between local roots and global trends (Cazorzi C 2019). More precisely, we focus on a better understanding of the role of leaders in the enhancement of creativity. Our interest in this matter results from our personal experience as international managers, and from the fact that we have seen the function gradually evolve and become more complex.

Among other things, the industry has been long using the concept of agility as one of the fundamental corporate values, or as the symbol of ideas implemented to facilitate decision-making and the emergence of innovative solutions. This frequency of use hides a significant ambiguity as it is not clear whether all managers understand the idea in the same way or whether they give it equal importance. Despite becoming a buzzword, the idea behind it was still a necessary step towards a form of extended creativity that is no longer the prerogative of a reduced number of individuals within the company. While the Directions consider this development essential, they tend to add the task to what international managers are supposed to do, leaving us with three open questions. How can this evolution effect managing patterns? What are the conditions of success? And how can we solve the inevitable opposition between the need for innovation and the corporations' propensity to reduce risks?

We consider that this text is a first work, a kind of pilot. We wish later on to improve the representability of our sample to go further in the search for more meaningful correspondences concerning the different types of cultures, the areas of activity, and managers' categories. After focusing on the literature on agility, creativity, and innovation, we shall detail the methodology that we used. We will then look at the first results of our analysis before concluding with a discussion highlighting the items that we could established and the open questions.

1 Frame of reference

Creativity is the process that allows one to form something new and somewhat valuable (Mumford, 2003, 110, Lee, T. S., & Mumford, D. 2003). If there is a general agreement on the primary process, scholars dramatically diverge when we go deeper into its description and outcomes. Many usually consider that creativity is the operation leading to ideas, whereas innovation is their actual implementation (Amabile & Pratt, 2016). In the business world, Schumpeter contributed significantly to the study of innovation economics, arguing that industries must revolutionize permanently the way they approach their markets and engage in “creative destruction” (Grahl 1985). At the center of the process, we find here the “entrepreneurs” who push their ideas to the rest of the organization (Harrison 2012). Later theories kept a linear perception but introduced the feedback, opening the way to models based on networking.

Creativity usually is present in a higher flexible system, where diversity is broadly accepted, and openness of the mind receives a significant value (Aretz and Hansen 2003). In Aretz “*flexishape* model,” it becomes possible to adapt to the context through freedom to act with different processes, as well as a general acceptance of failure.

Whatever their functions, global managers (located at headquarters or abroad) are obliged to adapt their manners to a fluid world (Beumann Zygmunt 2010). Moreover, to survive, they should not be disoriented by complexity (Barro, R. J., & Lee, J. W. 2015; Chakravarty et al. 2013; Sambamurthy et al, 2003; Tan et al. 2017; Zain et al. 2005). For the organization of enterprises, the primary challenge was, is, and will be to accept to essay new routes and change them very fast, i.e., to be mistaken and modify the approach whenever necessary (Aretz and Hansen 2003).

Creativity is not only the sum of personal and individual efforts, but also what teams can do (Paulus, P. B., & Nijstad, B. A 2019; Zheng, W., Khoury, A. E., & Grobmeier, C. 2010). Above all, it is not only a specific feature found in a limited number of persons, since anyone can contribute to creating some habitual innovations (Glăveanu, V. P. 2017; Glăveanu, V. P. 2015; Ettlie, J. E. 2019). In literacy, we often find the words creativity and innovation together as if they were synonyms. But in reality, creativity should only refer to launching new ideas (Amabile 1996) whereas innovation represents the application of the new frame and procedures (Rosing et al. 2011; Fetрати, M. A., & Nielsen, A. P. 2018).

Encouraging creativity is a significant point in managing a team and a fundamental question to the manager. Organizations have substantial challenges in companies’ results (Glăveanu, V. P. 2017; Glăveanu, V. P. 2015; Ettlie, J. E. 2019). In effect, too much bureaucratic control can block the natural creativity and the application of new procedures (Machado, C. F., & Miranda, R. M. M. 2020; Mohamed, M. S., Khalifa, G. S., Al-Shibami, A. H., Alrajawi, I., & Isaac, O. 2019). Creativity obliges managers to accept some forms of shared responsibility and equity (Kirton, M. J. 2004; Tan et alii 2009; Bouwman et al. 2018; Thiruvenskadam, T., & Kumar, K. S. 2018).

Getting back to the elements described by Schumpeter on the cycles of innovation, Alter (2001) has defined an interesting theory based on the idea that work situations today are much more linked to movement than to stability. According to this perception, innovation is a movement that concerns all players within organizations, and which can create a new behavioral norm. Yet, when it takes place in large organizations, this movement finds itself in a partial confrontation with the organization. It is essential to note that this form of innovation happening in large corporations is not supposed to bring actual revolutions, but it takes the form of a continual process of gradual change. We can remind here that literature

distinguishes two types of creativity: radical creativity consists of developing entirely new methods and products. In contrast, incremental creativity involves relatively small changes to the existing ideas, processes, and products (Madjar, Greeberg, and Zhen 2011).

For many years, Japan was leading the way of all attempts relating to radical innovation (Ouchi, W. G. 1980; Pesqueux, Y., & Tyberghein, J. P. 2010). In the West, since the early nineties, many large groups have been worried by the extreme speed of market changes, considering essential to increase the employee's capacity to react better and answer to internal and external factors.

On top of creativity, which allows us to invent new products and processes, MNCs developed the concept of "agility" to increase their responsiveness and be able to find solutions for unexpected problems. Over the past 15 years, industrial groups of different nationalities have put the idea of "agility" at the heart of the leadership programs they defined. We can primarily link the emergence of this concept to the fast globalization of the world economy, as well as to several specific multinational companies (General Motors, Daimler, Ford, Thompson, not forgetting Nasa). These corporations clearly stated their need to find new solutions to address the increasingly fast-moving changes (Narel, R. L., Yaeger, T., & Sorensen Jr, P. F. 2019, Dawes, J. 2019, Khan, H., & Wisner, J. D. 2019).

For managers, this was translating with the idea of keeping the same level of team efficiency despite internal and external changes (Swafford et al. 2008, Bhatt et al. 2010, Vickery et al. 2010, Tallon and Pinsonneault 2011, Roberts and Grover 2012, Chen et al. 2014, and Chakravarty et al. 2013). An essential aspect of agility, as opposed to past approaches, is that it is not only a few people with high creativity who are supposed to carry the system but all employees under the international managers' supervision.

2. Methodology

Our empirical study aims at exploring practices used by global managers to foster creativity and innovation, either as part of what is required by the Boards or on the managers' initiative. We are using a qualitative approach based on semi-structured questionnaires. To do so, we asked the interviewees to describe what they think about the concept of "agility" and how they live it on a day-to-day basis. We also asked them to explain how they foster creativity in their teams or outside and how they reached innovations. As we did not use closed questions, we consider it almost impossible to give precise percentages of the interviewees' opinions. Instead, we deduced the interviewees' views according to our interpretations of the whole discussion. We show in Table 1 the details of the questions asked.

Table 1 | Questionnaire: details of questions asked

Topic	Main questions
Agility	What do you think about the feature "agility" often used today by international companies? How does this feature influence your action today? Your form of management? How can this feature influence your action tomorrow? Your form of management?
Creativity	Do you think that it is essential for global managers to enhance creativity? Why? Is it limited to your team, or does it affect other persons?
Innovation	Can you give examples of actions that you have implemented to enhance innovation? What are the conditions for this to work?

Besides issues dealing with agility, creativity, and innovation, the interviews also intended to understand what the main perceived challenges of the function were, and what the respondents thought about the necessary qualities to be successful in the job. We ended with questions investigating the area of identity,i.e., whether they still identified themselves as linked to a specific country or continent after working for many years in a global environment.

To write this paper, we used data coming from the interviews of 35 international managers, and we intend to interview eventually eighty persons, to have the best possible representative mix of world regions and activities. Around 70% of the interviews were conducted in person, whereas most of those performed remotely concerned managers located outside Europe. Interviews lasted between 60 minutes and 100 minutes. Whenever possible, we held them in the working language of the person concerned. To do so, we left most freedom to the person to decide what they considered their working language to be: this is the reason why the language used for several Italian or French-speaking managers was English.

All respondents performed a managerial function in an international environment. They were located in foreign subsidiaries or working in central roles (headquarters). 60% of the total were expatriates or had an expatriate experience in the past. In the few cases where they were exercising a local function, it was merely a necessary step in a mainly international career.

We mention the official nationality of the companies, while it is always difficult to establish whether this has a real impact. In some instances, the group to which they belong had an essential influence on the processes in place. We can mention the example of the strong implication of the German Volkswagen in the case of Skoda or, on the contrary, the absence of a significant Russian connexion for Gefco. Nowadays, the influence of the original nationalities of companies is most of the time offset by several acquisitions or restructuring, making it difficult to understand the correlations between the national origin and the organizational culture resulting from history. We may have surprising combinations, such as for Whirlpool, a strongly regionalized American company that is highly dominated by Italians in Europe. In the same veins, it might be challenging to identify the influence of the industry on the way managers operate. While we found very few striking evidence of the relations between personal identity, the work location, and the original corporate culture, we hope to be able to attain better results in future analyses.

For the sector of activity, we decided to interview managers working in highly globalized industries such as automotive, aeronautics, or the mass production of household equipment. We chose to avoid service activities or small-sized companies, which may have quite a different approach to management or requirements.

The interviews were transcribed and analyzed according to the grounded theory (Corbin and Strauss 2008; Glaser 1978; Glaser and Strauss 1967), using a Nvivo software. As we mentioned above, we analyzed only the information relating to agility, creativity, and innovation for this paper. We translated ourselves the verbatims. To allow readers to go further if they wish, we have attached the original texts, as endnotes. When there is no note, it means that it is the original version of the quote. Otherwise, a number refers to the original verbatim in French or Italian.

Table 2 gives some necessary information on the interviewees' official functions, categorized in broad sector areas, on their nationalities, on the enterprises' significant activities, and their origins. The first column gives a code number used later on to identify the quotes. In the last column, we show the category to which the company belongs: automotive (AU), aeronautics (AR): or mass production of equipment (PM). More information such as gender, age, number

of years working in the company, the number of staff members is also available. Still, we did not consider it relevant for this paper.

Table 2 | List and a short description of respondents (35 managers)

Code	Title	Function	Respondent nationality	Country where working	Company activity	Company nationality	Typology
A	Cost Director	AS	French	France	Car manufacturer	French	AU
B	Mobility leader	HR	Russian	EU+ ASIA	Car manufacturer	France	AU
C	Group Cooperation Director	ST	French	Global	Car manufacturer	France	AU
D	Project Manager	PR	Iranian	France	Car Manufacturer	France	AU
E	Technical Support Manager	AS	French	France Corp	Car Manufacturer	Japanese	AU
F	Purchasing Director	PC	Italian	Italian Corp	Construction Equipment	Italian	AU
G	Manufacturing Vice-president	PR Dir	Italian	Global	Construction Equipment	Italian	AU
H	CE HR Industry	HR	Italian	Global	Construction Equipment	Italian	AU
I	HR Talent Development	HR	Italian	Global	Construction Equipment	Italian	AU
J	Plant Manager	PR	Italian	China	Car Manufacturer	German	AU
K	Purchasing Manager Ext.	PC	German	Czech Republic	Car Manufacturer	Czech	AU
L	Business Dvp and CRM Manager	MKT	French	Czech Republic	Car Manufacturer	Czech	AU
M	Head of Customer Management and Rollout	MKT	Czech	Czech Republic	Car Manufacturer	Czech	AU
N	Head of Controlling Production	PR	Czech	Czech Republic	Car Manufacturer	Czech	AU
O	Head of Division	LG Dir	French	France Corp	Automotive Logistics	French	AU
P	Head of Division	LG- Dir	Spanish	France Corp	Automotive Logistics	French	AU
Q	CEO Poland	LG + Dir	French/Portuguese	Poland	Automotive Logistics	French	AU
R	Senior Vice President	Dir	French	France Corp	Automotive Logistics	French	AU
S	CEO Czech Rep	Dir	French	Czech Republic	Aeronautics Sub-contractor	French	AR
T	Plant Manager Mexico	Dir	Mexican	Mexico	Aeronautics Sub-contractor	French	AR
U	Operational Manager – Structures	PR	French	Mexico	Aeronautics Sub-contractor	French	AR
V	Operational Manager Interconnection	PR	Tunisian	Mexico	Aeronautics Sub-contractor	French	AR

W	Procurement Manager Cabin	PC	French	France	Aeronautics Manufacturer	EU	AR
X	Customer Quality Manager	MKT	French	France	Aeronautics Manufacturer	EU	AR
Y	Head of Strategy& Business	ST	French	France	Aeronautics Manufacturer	EU	AR
Z	System Industrialization	PR	German/ Mexican	Germany	Aeronautics Manufacturer	EU	AR
AA	Head of Procurement Building Const.	PC	Spanish	Germany	Aeronautics Manufacturer	EU	AR
AB	Sales Director - South America	MKT	French	USA	Aeronautics Manufacturer	EU	AR
AC	Sales Director – Europe	MKT	Brazilian	France	Aeronautics Sub-contractor	Sweden	AR
AD	Senior Executive Operations	MKT PR	Brazilian	UK	Aeronautics Manufacturer	Canada	AR
AE	External Relations Director	COM	Canadian	Canada Corp	Aeronautics Manufacturer	Canada	AR
AF	Chief Operative Officer	PR	Canadian	Canada Corp	Aeronautics Manufacturer	Canada	AR
AG	Head of Environmental Affairs	ENG	Canadian /Algerian	Canada Corp	Aeronautics Manufacturer	Canada	AR
AH	CEO	FN Dir	Brazilian	France	Home appliances	USA	PM
AI	GIS Project Manager	MKT	Argentinian	UK	Home appliances	USA	PM

List of functions: AS (after-sales), COM (communication), ENG (engineering), FN (finance), HR (HR-Management), LG (logistics), MKT (sales and marketing), PC (purchasing), PR (operation and manufacturing), ST (strategy).

2. Field results

Most interviewees agreed that without agility, creativity, and in a second step, innovation could not exist. They described the concept of agility in a way that showed differences according to the functions or the departments, more particularly between sales or procurement and the industrial companies' backbone represented by production and quality.

The examples of quotes shown in Table 3 make clear the fact that production respondents had many more reservations about agility and about the interest of applying the approach to their routine. In the discussion, they were referring to three types of arguments: First, the fact that “[they] are in a big society where business process are mandatories”; Second, the idea that “[the company] cannot use the same approaches like that of start-up societies”; Third, they have a limited perception of agility which is more associated to “short terms, [whereas the company] must work on the contrary on long terms and the best possible use of time and resources.”

Table 3 | agility, a controversial concept (several examples of quotations)

Function	Department	Perception of agility
Head of division	Board	“Agility is a fast system to take a decision (P) ”
Group Cooperation Director	Strategy / Board	“is Ideal for] working cross border (C) ”

Procurement Manager Cabins	Sales Department	"We must re-discuss everything" (W)
Chief Operative Officer	Sales and Marketing / Board	"A transformation of the [form] of leadership" "A start-up mode" (AF)
Manufacturing Vice-President r	Operations / Board	"We must transform our mind,...a slow process" (G)
Procurement Director	Procurement	"The flexible short term but after long term, we must relook organization" (F)
HR director	HRD	"Flexibility helps to manage complexity" (H)
Production Manager	Operations	"I understand this word as flexible It is not applicable is the advantage but copy the start-up work is not easy." (N)
System industrialization	Operations	"Agility is [the] execution." "Before you must analyze very deeply" (Z)

This approach indicates the importance of a specific job culture (Segal JP 2012) that may lead to developing similar objectives and strategies in different companies. To ensure that the concept of "agility" can flourish, companies must set up "disruptive jobs and create a new type of leadership." While understanding the difficulty of the challenge, support functions seemed to be more open to last-minute changes or new customer requests than production or quality, much less flexible.

Generally, to back up the interest in agility, respondents referred to a changing working environment in a perpetual mutation: references, business activity, or even work instructions evolve or differ from place to place: *"We are in a global world, but nobody is global. We are all local. Everyone has their perception of things, but it is impossible to know how to implement them!"*^{vi} *"What is true today will no more be true tomorrow!"*^{vii} Our respondents described what they saw taking place outside their companies: a proliferation of references and their ongoing evolution that imposes a continuous internal bubbling to which each one is participating for fear of being eliminated. *"Innovation without agility cannot be successful!"*^{viii} Thus, the external context induces a broader view of agility, which encourages managers and their teams to modify behaviors and start changing.

Table 4 shows several excerpts of the discussions emphasizing the need for different leadership, i.e., a shared system that must be fearless of mistakes encountered by the teams searching a new application or a new output.

Table 4 | The need for a different leadership

Function	What managers said about leadership...
CEO	We must learn while waking; we must listen to the others New leaders know that everything is global, but solutions are local
Communication director	
Sales Director	We must always discuss
Operational Manager	We can be agile if we have agile people
Operational manager	Leadership can become important to avoid seeing only operational stuff
Procurement Director	To create new values, we must have freedom Sometimes, companies go for innovation, but the structure is against it
HRD	

After investigating the requested attitudes, we have created three groups: the “flex-form group,” the group of “compromise-seekers,” and the “soft power group.”

Table 5 | flexibility, compromise-seekers and soft power

Type of groups	Comments and quotes
Group #1: Flex-form	<p>“We must first change our behaviors.”</p> <p>“[We need] to reshape whole companies.”</p> <p>“[We must have the] ability to adapt. We have problems every day. We need to move!”</p>
Group#2: Compromise-seekers	<p>“The word agility means a lot to me. However, I mainly think of looking for a compromise”.</p>
Group #3: Soft power	<p>“When you are bureaucratic, you lose markets!”</p>

Group#1: The first solution inevitably calls for the maximum possible flexibility at the individual or organizational levels. It starts with a list of obligations such as *“Everything should always be questioned!”*^{iv} or *“We must first change our behaviors.”* As it impacts the organization, it seems necessary *“to reshape whole companies.”*^v Agility requires *“an agile staff,”*^{vi} something which can only take place if the whole company “recognizes the importance of agility.”. In such a context, managers feel obliged to become highly flexible, fit to meet the challenges of a perpetual movement, which does not seem to refer to any specific location: *Ability to adapt. We have problems every day. We need to move!*^{vii}

For this first group, agility imposes to be flexible or adaptable, i.e., to adopt the behavior which will best keep the company in business. Being agile means having alternatives, having a Plan B, or Plan C, having several solutions for the same project. If contexts change, it will always be possible to pursue a new direction, even if it differs from the first plans.

“Having a plan B does not mean being pessimistic, but just pragmatic.”^{viii} *“The frame of reference is continuously changing. Being able to adapt is becoming important!”*^{ix}

In this approach, essential elements do not change. However, the change takes place in the implementation. *“The way to reach the objective changes, facts do not change!”* Generally, to enhance agility, respondents promoted pro-activity. (*“[For me], agility is really similar to pro-activity”*). The managers of this group recommend a strong implication (*“The new leaders are really important [for the development of agility] when they are so”*), together with intense relationships with their teams, without forgetting a constant reference to the company’s strategic plan.

Group#2: Managers from the other side of the Atlantic (Canadians, Brazilians, Mexicans) mainly described this second form of implementation *“The word agility means a lot to me. However, I mainly think about compromises”*^{xi}. Interestingly, none of the numerous French managers that we interviewed mentioned the word “compromise.” Indeed, the literature (Lazar 2011, D'Iribarne 1987) has shown that in France, this word always denotes the idea of a “soft compromise,” meaning an action without vigor that could be the sign of a significant setback.

On the contrary, when interviewees link compromise to agility, they refer to the idea of listening to others (Dupuis 2008), silencing their individuality to give precedence on other points of view to act differently, maybe with a more reasoned, logical, common-sense

approach. Changing, in this case, should mainly lead to an entirely new approach to a significant drop in procedural aspects, described as “bureaucratic,” to make it possible to adopt a behavior better suited to deal with the problem quickly and efficiently. *“When you are bureaucratic, you lose markets.”^{xii}*

Group#3 is linked directly to the idea of changing the approach by using new soft methods. In a globalized and competitive environment, agility means running against the tide, letting our natural trends express themselves. *“If you are a company which is fighting for financial stability, you’d rather be more bureaucratic!”^{xiii}* Being agile may lead you to do the opposite of what you would consider normal, letting yourself be carried away by the teams’ creativity, towards something close to a start-up’s ways of doing. Because operating like a start-up implies developing an entrepreneurship spirit. *“You need to keep some entrepreneurship spirit, the true spirit that your company had when it started.”^{xiv}* This behavior goes with the manager’s commitment as well as their unfailing motivation, causing employees’ empowerment to become a fundamental element and a robust competitive lever.

Furthermore, most respondents of the third group emphasized the role of managers and their behaviors towards their staff: *“[agility] depends on [the] mentality of the people. If they are open, they take advantage, if not, they see the limits of [perpetual change]”, or “To make agility efficient, you need to understand people!”^{xv}*

As a general rule, the three groups highlighted the role of international managers as key-drivers of the change of attitude. This view comes in contrast with the position of several Top Managers or consultants who see agility as *“a process used to push teams who do not have the resources to act [at any cost] instead of helping them to understand.”^{xvi}* Agility is indeed often used to ignore problems instead of bringing support to employees. *“Today, we talk of agility for all kinds of things.”^{xvii}*

Close to the positive perception of agility, we find a darker aspect that might lead individuals to generate a new type of actions, without a precise goal or a clear justification, doing almost anything except what would be necessary. This understanding of the scope of the concept may have blocked its development, such as when Airbus removed it from the leadership model’s core values because they considered it was becoming a buzzword and that it created confusion with the agile methodology. We can also mention trade-unions and philosophers, groups ignoring the industry back-grounds. They often criticize the entrepreneurial reality: seeing continual changes as depriving workers of any clear perception of their future and a way to impose a development they would not accept.

Nevertheless, ensuring a rapid outcome to all projects has become a necessity, and the continued appetite for fast results has led companies to prefer small step progress, leading innovations to become an addition of shorts sprints. Projects are changing *“...with short intensive phases and intensive phases... Each week, we need [to] deliver something, and we can get very concrete examples, have different sections go with the flow.”^{xviii}*

This practice entails the risk that several projects will be blocked for an economic reason after a series of small successful mini phases, without any reasonable assurance that they will come to an end. Such a development might blur the employees’ perception of the company’s long-term strategy. *“We have many micro-projects with which we end up at 80% of the results, but not 100%.”^{xix}* It may also alter the employees’ trust and demotivate them.

Several respondents declared to be willing to accept these limitations because of the stringent necessity to decide faster using available information. *“For the decision-making, we do not have a lot of information...It obliges us to ride the wave.”^{xx}* Managers and employees must accept to make decisions with less preparation. *“...we must prepare ourselves, but this does*

not work with agility.”^{xxi} Most of [the] time, the timeliness of decision making is directly related to the time devoted to the preparation. In such a context, it is essential to avoid misunderstandings: “...sometimes, it is confusion. The agility does not mean less quality, but it is a cunning [to get] things faster”. The approach allows us to create shorter cycles, to eliminate waste of time, and get quick returns.”

The respondents mentioned several recommendations, among which we find the necessity to share with the team. “For agility to become efficient, it needs to be understood by your people.”^{xxii} “It must become the team’s normal behavior.” This comment highlights the fact that agility is more than the product of individual thinking, but instead the consequence of a team reflection echoing the effort done to develop creativity and innovation. “Without agility, innovation fails”^{xxiii} It is a gradual process that highly depends on the commitment of the team. “You need to learn by doing!”^{xxiv}

Many interviewees described creativity as the ability to “move without using a trapeze,” which is to break free from the usual frame and to be able to act most efficiently. It cannot be the privilege of a few individuals endowing of unique attributes, but it is an essential team challenge. “I don’t think [that] what you want is something natural. [It does not happen] if you don’t change their capacity”. To make creativity happen, the team must use the best of its collective ability and combine the qualities of each member. This necessary endeavor highlights the role of the manager who needs to explain the strategic vision of the company and give the team the framework within which they will place their efforts. “This is essential because it is expected that the manager has a vision...The team often has their noses to the grindstone!”^{xxv} The latter should be able to “explain the strategy and its different potential applications. He must help the locals to express their creativity.”^{xxvi}

Consequently, one of the main objectives of the manager is to set up the framework while encouraging a multiplicity of proposals. “[The manager] must choose a framework, but he must give the highest freedom to ideas because there is more than one way to apply and implement...”^{xxvii} He must listen to them and help the team move upwards to help them. “To help other people, I push, and I have limits!”. “You must be able to listen to your team if you are a manager!”^{xxviii} “You must also “identify, motivate, and recognize those who are going beyond the tasks they are supposed to achieve.”^{xxix}

All this shows the complexity of the manager’s role: on the one hand, he must bring his team to move a step backward and dedicate time to thinking out, and on the other hand, Top Management expects him to welcome any attempt to innovate and support it. To be able to accomplish this task, it is essential to know how to cross-fertilize the team’s creative playground and to stabilize their behaviors. And all this work cannot be fully efficient if the company does not construct the appropriate environment.

Now, what are managers doing to enhance creativity? The answers go in three directions: the use of specific instruments, changing approaches, and fight against bureaucracy.

The interviewees were not particularly innovative when mentioning instruments to use. They cited inter-functional meetings, workshops, and brainstorming. All three methods aim at sharing ideas, discuss several concepts, and finally at enhancing the emergence of new notions. Several companies, often smallest, have built dedicated structures, called “creative factories.” “...the creative factory is the basis for the future. Without innovation, [there is] no future.” Cross-cutting meetings gathering people from different divisions are often essential to look beyond its category, break free from its frame, and discover new ideas. In some companies (for example, Airbus, Renault), the development of the latter method might be a consequence of the increased number of function managers whose teams vary according to the needs of the company.

The second set of actions is an expansion of the first one, with a stronger imperative to open up new horizons. We find here the “openness” that Caligiuri (2000) expects from international managers, a feature necessary to help team members to see things in a different way (cross-fertilization). One decisive initiative, among others, is to train them about subjects not useful for their occupation, such as production for finance specialists, or finance for quality experts. One of the managers mentioned that “the Mexican Team...is very dynamic” in comparison to other subsidiaries in the group. Managers also said searching outside companies. *“Sometimes, we search outside the organization....”*, and even *“teach people is not only technical, but also to propose [that] someone could organize something, a trip together for a change, and [help people develop].”* In such a situation, the fundamental function of the manager is to give the team a strategic vision. *“We need to have a ‘project management’ without the need of paying attention to this, something that [allows us] to act and go forward.”*^{xxx}

Furthermore, it is essential that the leader becomes an example as a way to influence the team and create the best possible situation. *“The leader influences the team”... “He must create the conditions before [innovative ideas] and implement them afterward.”*^{xxxi} The problem is that the manager needs to give a starting framework, but that he must also accept the craziest ideas to avoid drying up the flow. *“He must define the framework but leave then everything open because the possible answers can take many different forms.”*^{xxxii}

The respondents also mentioned a third condition which consists in the avoidance of processes and controls. The subordinates must feel free if we want them to go beyond limits that seemed up to now impossible to exceed. *“To push: always doing the same thing... and we must do what [we] ask the team.” “They must be driven but not smothered.”*^{xxxiii} This links to another perception of the same type: *“If I accept to lose control, I open myself to innovation.”*^{xxxiv}

Innovation is about letting go of control. We can link it to the production of a process, but it is what ensures that *“people will still be here in 5 years.”*^{xxxv} Consequently, the manager becomes an interface between his/her team and the direction, between the desire to innovate and the “status quo”. Indeed, if many companies declare to be prepared to innovate, few respondents described the automatic trend that puts on the side all actions enhancing creativity and instead increases bureaucratic control. *This conflict might be more important in Germany: “Innovation in Germany. You have an idea, and you need to be fast. And, right after, this idea can fire you.” “When a company is interested only in the results, it freezes all actions.”*^{xxxvi} The problem can be even more visible during a period of crisis because everything might be done to reduce costs and experimentations.

Not only must global managers find the right balance between freedom and control! They must also be open enough to welcome all new ideas positively. *“[According to me], the feature he needs to have is an open mindset...and this is certainly most difficult!”* Several presented this latter characteristic as being essential when you want to trigger an innovation cycle.

It might even be more challenging to accept that the subordinate while trying to innovate, may make mistakes and fail. Such risk obliges leaders to take the method of trial and error, most often vilified during their education. And they also need to battle with risk-averse directions. *“You need to accept that there will be mistakes and failures!”*^{xxxvii} Our analysis showed that the best-organized innovation policies might fail because of the organizational context. You need to support employees if you want to implement new ideas. But you must accept the risk that not all of them will be successful.

The Boards are still afraid of failures because they might endanger their image and their strategic vision. However, the notion of agility obliges managers and business leaders to

review their approaches. Acting with less preparation may inevitably lead to errors. It will be one of the biggest challenges of the 2.0 corporation.

3. Discussion and conclusion

In this paper, we wished to look deeply at how international managers working in multicultural corporations can participate in changing working processes with their teams and within their companies. Even in the case of organizations that are pushing towards more freedom of thought and creativity, the actions often clash with organizational cultures that tend to block new initiatives. In this context, we need to understand what the contribution of international managers can be and how their actions can be most effective.

Our analysis has shown an active link between the concept of “agility” and those of creativity and innovation. One of the managers interviewed considers that *“agility is present [at all moment of a company’s life], while innovation arises in the long term.”*^{xxxviii} The concept of “agility” is the direct result of an international environment that cannot be fixed or imagined. In such a context, it becomes necessary for any company to adapt to new constraints and requests throughout its existence, and adopt an attitude flexible enough to ensure continued business development and the ability to meet customer requirements.

Most interviewees said that *“the world has changed,”* that the environment was constantly changing and that the ability to adapt was becoming a fundamental asset. The question that arises is whether this development is inevitable, or whether it is the consequence of the perception of international companies which have chosen to participate in the “global development.” The answer is hard to establish, especially since the people interviewed are executives or leaders, educated to conquer foreign markets, marked by this specific philosophy, and by the vision of the companies that employ them. One might wonder whether this perception of a world in perpetual motion is a good translation of reality, or whether it is a mere transcription of the judgment of MNCs which use it to impose unlimited flexibility and a type of enslavement to their employees.

Few voices were raised in the interviewed population to criticize the concept of agility. Production engineers and, in other functions, few French, Czech, or German managers voiced heavy critics against the idea. The reaction seemed to be influenced by a professional culture that feels obliged to step back and assess the impact that simplifying manufacturing procedures might have on quality. Some engineers reacted: *“Qualification is the sign of professionalism”*^{xxxix} or *“The quality manager cannot be in this conception, we cannot always be quick and act in an agile manner ...”*^{xl} This vision also rejects the amalgam often mentioned with start-ups. *“We cannot act like a start-up! we are a very big company!”*^{xli} This manager also insisted particularly on the fact that it is impossible to deviate from existing procedures and to go towards a “chimera.”

In the cases of critics coming from German managers, previous literature has shown the influence of the national culture in a secure request for the strictest possible framework before starting any actions (D'Iribarne 1989). On another note, the French criticism relates more often to position changes, a situation which prevents any constitutive bond and any strong relations between employees, or between employees and managers. A manager indicated that *“this natural bubbling characteristic of [many] companies was the consequence of a strategy which tried to prevent the creation of too strong emotional ties”* between the employee and their boss.

Other managers have described a different vision of agility, distinguishing it from everyday activities. *“Today, we use this name to do anything!”*^{xlii} or worse *“to get teams to perform any action and in any way.”*^{xliii} If this flexibility is considered necessary, there is a risk of distorting

the usual operation. Several persons mentioned a few IT projects which were left uncompleted. The funding running out, Top Management decided to stop everything despite the expectations and the hours worked by all people involved. Interviewees who have been going through this situation felt they were very disappointing and demotivating experiences! Consequently, it is essential to realize that MNCs may have wanted and organized this move towards more agility to isolate workers and their demands. Our interviews do not provide us with enough information to decide.

Many presented the emergence of creativity as essential for the sustainability of companies. Discussions converged towards the idea that creativity appears when there is a confluence of three elements: the absence of bureaucratic control, the freedom to make mistakes for employees embarked on the search for flexibility, as well as the possibility of taking up innovations internally or externally.

Several interviewees presented excessive control focused on all aspects of the job as an evident barrier. Too much "hard control" seemed to be killing the emerging tendencies to seek new ways of working. Here, the manager's role became precious: *"framing, without controlling," "being able to leave enough freedom for his proteges,"* and not *"overheating them."* This behavior showed out as essential, especially in the second phase, which allows team members to learn from mistakes. This process of trial and error is generally not well experienced in business, both by the protagonists and by the managers. The latter, in the event of financial problems, prefer to reduce costs than to seek new solutions.

Many respondents mentioned their internal contradiction as managers who perceive innovation as an essential key to the future, but who do not hesitate to consider that errors are strong attacks on the operating account. Thus, international managers must help find the best compromise, defend their teams, and become the advocates of a new form of entrepreneurship. A Canadian manager took up this contradiction and declared: *"We must be open to accepting innovation."* According to him, *"it is the empowerment that makes the difference ... if you have looked for this in your team, you must accept that there are mistakes and failures"*.^{xliv}

The last point mentioned concerns the possibility of discussing with a larger group ("brainstorming") about the objectives, the planning, the program, and above all, the results. It essentially allows people to exchange ideas and learn from mistakes. Many interviewees stressed the importance of these moments when everyone could trade with other departments of the same company, or also with people from companies in different fields. Mainly, these opportunities allowed them to bring in a new spirit, a critical eye, and new ways of doing things.

At this point, we would highlight three crucial questions: 1. What is the relevance of logic, leading to a request for more agility and more creativity at all levels of the organization? 2. How should the relations between international managers and their subordinates be organized to make the surge towards more creativity possible? 3. How successful was the attempt to break with the highly structured MNC's operations?

First, the concept of agility seeks to transform the organization and adapt it to a changing environment. But is the resulting bubbling caused by the external environment? Or is it an initiative of the companies themselves, which would thus seek to limit social ties by depriving individuals of solidarity. Our interviewees did not provide an answer to this question. Also, they remained relatively unspoken about contextual reasons. The global environment would have changed, becoming more sophisticated, bringing in its wake the need to adapt, to streamline behavior, and to bet on responsiveness rather than long-term plans. We remain on this point a little on our interrogation. While taking into account the influence exerted by

these changes of contexts, it would be interesting to observe the attitude of the management of companies and to put it in parallel with the behavior of the new generations, raised in the immediacy more than in the reflection.

The second question relates more to management. It consists of asking how to develop creativity within a team. We saw that most interviewees put at the center of their concerns the vertical relationship between managers and subordinates. Should it always be hierarchical and thus take advantage of aspects of control? Or, on the contrary, should managers be at the periphery of the action, providing a framework and giving the necessary indications to the team? It is undoubtedly useful to go further around this question. The problem will arise tomorrow of knowing where to stand between vertical and horizontal coordination. Notably, it remains to be seen whether the horizontal approach is more comfortable to implement in cultures with a low hierarchical dimension. To go deeper into this reflection, we suggest launching an analysis of our data to check possible connections between the origin of managers and their feelings and opinions about necessary changes in hierarchical links.

Still, on management, many interviewees stressed that companies make excellent speeches, but that their actions are not always consistent. Particularly, directions are said to accept mistakes, but they have great difficulty in doing so, whereas it seems impossible to innovate without making mistakes. This contraction is the same as that which prevents researchers from examining the failures of companies: most hide them while preferring to speak of their successes. Employees and managers are supposed to learn from mistakes to avoid making them again, but the company rarely allows it.

The third point was how much creativity and innovation were present in the daily lives of managers and stopped being concepts of literature. Innovation has become a competitive lever for all companies, whether they like it or not, even when it means "being overtaken." Creativity resulting in innovation is what *"allows [companies] to be here in five years."* and what guarantees the long term of companies: *"who wants to survive must become innovative."*

Innovation can affect products (this is the only innovation that production engineers know about), but it can also lead to new procedures or unexpected work systems. Its scope becomes more extensive than before, and everyone, depending on their skills, can participate. It is a continuous innovation, based on the concept of the Deming wheel and constant improvement. In reality, this perception brings us back to Norbert Alter's concept of "Ordinary innovation" (Alter 2015).

The question now is how to go further and what to do with this information collected in our research. We can already imagine an evident managerial fallout. This information can form the basis of a training or coaching program for international managers. Given the increasing complexity of the task, it is vital to help the people concerned to express themselves without taboos, to talk about their possible difficulties, and to imagine changes in the operating mode.

Furthermore, we consider that this paper was a kind of exploratory work. There are still many areas to be examined in more detail. For example, it would be interesting to understand better the link between national cultures and the openness to agility and creativity. Do some cultures accept the idea of change more readily? And which cultures accept mistakes in the search for innovation?

In the same way, it would be interesting to ask the same questions about corporate cultures. And even wonder if there are cultures that would be more compatible with a start-up operation. These questions could give rise to qualitative or quantitative research. In the latter

case, the items to be asked and the manner of asking them would flow directly from experience acquired during the in-depth semi-structured interviews.

A final point deserves further study. It concerns the operating dynamics of innovations within companies. What are the factors favoring this development and those who risk blocking it? We could, of course, find here elements linked to the various types of culture but also political or sociological aspects. The only way to recover information going in this direction would be to make an in-depth qualitative study foreseeing numerous interviews within one to a maximum of three different companies.

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May 30, 2020

TOPIC	catégories	Characteristics	consequences
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Grid from Ground Theory

We have divided (broken down) this table by topics, categories, characteristics, and finally, the practitioner's consequences as they told us. On this. The "Field Results" you can read in the analysis (part 3)

TOPIC	categories	characteristics	Consequences
AGILITY	fast decision	cross border importance cross-country communication	way out cross functionalism
	Leadership change	organizational change new manager functions manager new importance	education to adapt Flexibility Feedback importance
	not acceptable	only for doing we are not a start-up, industry	a lier to do what you would like procedure first

TOPIC	catégories	characteristics	Consequences
CREATIVITY	Vision	Harness	Brainstorming
		Driver	pushing in new direction
	Futur	crossfertilization let us to mistake	batir pour partager Freedom
	contradictions	control without freedom	no innovation
		motivation'distruction	acceptancy of mistaking

TOPIC	Catégories	characteristics	Consequences
INNOVATION	consumer expectations	manager role	innovating approach

	Step by step	little step big innovation importance of details	encouraging people Endorse
	different attitude	openess	to the strange, inusual shared intelligence

Original versions of verbatim (before translation into English)

- ⁱ On est dans un monde global, mais personne n'est global. On est local. Chacun a une vision des choses, mais impossible de savoir comment les appliquer.
- ⁱⁱ Ce qui est réel aujourd'hui, n'est pas valable dans le futur.
- ⁱⁱⁱ L'innovation sans agilité, c'est voué à l'échec.
- ^{iv} On doit toujours se remettre en question
- ^v Remaquiller toute l'organisation.
- ^{vi} But, to be agile, we must have our people agile.
- ^{vii} Capable de s'adapter. Des problèmes, on en a toujours...Il faut bouger!
- ^{viii} Toujours avoir un plan B, cela ne signifie pas être pessimiste mais être pragmatique
- ^{ix} Le référentiel continue de changer et donc s'adapter devient important
- ^x La manière d'arriver change...les choses ne changent pas.
- ^{xi} Le mot agilité me dit beaucoup de choses, mais [il] me fait penser surtout au compromis
- ^{xii} Quand vous êtes bureaucratique, vous perdez les marchés
- ^{xiii} Si vous êtes une compagnie qui rame au sens des revenus, vous devez être plus bureaucratique
- ^{xiv} Il faut garder et maintenir un peu l'esprit entrepreneurial que votre société avait au début
- ^{xv} Pour que l'agilité devienne efficace, il faut comprendre les gens
- ^{xvi} ...pour dire à des équipes qui n'ont pas les moyens d'y aller [à n'importe quel prix], et non pour faire comprendre.
- ^{xvii} Aujourd'hui, on parle d'agilité pour faire n'importe quoi !
- ^{xviii} ...avec des phrases courtes et intensives...chaque semaine on doit livrer quelque chose, et on peut avoir rapidement du concret...avoir des morceaux au fil de l'eau.
- ^{xix} Ce sont toujours [des] micro-projets [pour lesquels] on va vite sur 80% du résultat et non pas sur le 100% !
- ^{xx} Dans la prise de décision, on n'a pas beaucoup d'informations...cela nous oblige à surfer sur la vague...
- ^{xxi} On doit se préparer à ce que cela ne marche pas avec l'agilité
- ^{xxii} Pour que l'agilité devienne efficace, il faut qu'elle soit comprise par les gens.
- ^{xxiii} Sans agilité, l'innovation est vouée à l'échec
- ^{xxiv} On doit apprendre en marchant
- ^{xxv} Important, car au manager on demande une vision...Les équipes sont souvent prises la tête dans le guidon.

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- ^{xxvi} ...faire comprendre la stratégie et sa déclinaison, et faire exprimer le local dans toute sa créativité.
- ^{xxvii} In un team, decidere un framework e lasciare libertà a delle proposte . L'esecuzione delle proposte puo' essere fatta in tanti modi!
- ^{xxviii} Vous devez être capable d'écouter si vous êtes un manager.
- ^{xxix} Reconnaître, motiver et faire évoluer les gens ; reconnaître qui a été au-delà de sa tâche.
- ^{xxx} Nous avons besoin d'avoir un 'project management' sans se retourner, mais qui nous permette de faire tout en avançant.
- ^{xxxi} Deve creare le condizioni e dopo farlo.
- ^{xxxii} Il doit décider du cadre et, après, laisser libre les propositions ; car la déclinaison peut être faite en beaucoup de façons différentes.
- ^{xxxiii} Elles doivent être drivées mais pas étouffées.
- ^{xxxiv} Se accetto di perdere controllo, apro all'innovazione.
- ^{xxxv} Cet état représente le motif qui fera en sorte que les gens seront encore là dans 5 ans.
- ^{xxxvi} Quand une compagnie n'est intéressée que par les résultats, elle se crispe...
- ^{xxxvii} Vous devez accepter qu'il y ait des erreurs et des échecs.
- ^{xxxviii} ...l'agilité est présente [à tout moment], tandis que l'innovation, [c'est ce qui se présentera dans le] long terme.
- ^{xxxix} La qualification est le signe du professionnalisme
- ^{xl} Le responsable qualité ne peut pas être dans cette conception; on ne peut pas être toujours rapide et agir de façon agile!
- ^{xli} Nous ne pouvons pas agir comme une startup. Nous sommes une très grande entreprise.
- ^{xlii} Aujourd'hui, on utilise ce nom pour faire n'importe quoi!
- ^{xliii} ...pour faire exécuter aux équipes n'importe quelles actions, et de n'importe quelle manière.
- ^{xliv} On doit être ouvert pour accepter l'innovation...c'est l'empowerment qui fait la différence...si vous avez cherché cela dans votre équipe, vous devez accepter qu'il y ait des erreurs et des échecs.